



Ken Conroy, III

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Résumé

Core Competencies

- Ability to adapt to and use any technology.
- Ability to see beyond the problem finding solutions outside the box.
- Entrepreneurial spirit.

My Current Software And Equipment

Audio

Sonar X1 Producer, Audition, Acid Pro 7
Soft Synths - Native Instruments, Calkwalk

Dev Tools

Adobe - Flash AS2 & 3, Director 11.5
Dream Weaver, JavaScript, PHP, VBScript
SQL for MySql & Access DB
Open Source - Aptana, Eclipse, NetBeans
Wamp & Abyss Server

Document & Presentation

Word, Excel, Powerpoint, InDesign
Adobe Acrobat Pro

Graphics

Design - Illustrator, Photoshop, Fireworks
3D - Softimage XSI, Blender, AC3D
CAD - AutoCAD, Revit Architecture

Video

Sony - Vegas Pro 12, Dvd Architect 6.0
Adobe - Premier, After Effects, Speed Grade

Audio Gear

Art V3 Tube Pre-amp
Alesis ML-9600 Mastering Recorder
Alesis Midiverb 4
Audix UEM81S Shotgun Mic
Kurzweil 2500 XS
MOTU Midi Timepiece AV
Sennheiser 835 Dynamic
Sony UWPV1 Wireless Mic And Receiver
Sure KSM24 Vocal Mic
Tascam DR-60D Field Recorder
Yamaha 10 Channel Mixer

Video/photo Gear

12' Back Drop Stand & Muslin Sheets
Canon XL-2 SD Video
Canon 60D x 2 and Multiple Lenses
Lowell Tota-Lights & Omni-Lights x 2 ea
On Camera Monitoring for Video
Sharp DLP Video Projectors x 2
Spyder 3 Elite Color Monitor Calibration
Vivitar DF-583 Flash x 2
Tripod with Fluid Head x 2

Experience

Free-Lance Multimedia- (2011 - Present)

Various Clients & Startups, Chicago IL
Including CAD, Video & Photography, Graphics and Website Development.

CTO - (2004 - 2011)

Modutouch, inc, Chicago IL
Design & develop user interface hardware and software for interactive touchscreen kiosks.
See my website <http://www.kenconroy.com> "Hardware" and "Software" tabs.

Free-Lance Web Development - (1995 - 2004)

Various Clients, Chicago IL
Clients included The Amy Burack Company, Director Search, Encore Consulting Services, MDC
Wall Coverings, Sears Holdings(intranet), and many more.

Working with graphic designers I optimized or created graphics as necessary and coded the HTML. Later using more sophisticated tools I created more complex websites utilizing ASP, VBScript, and Javascript thus incorporating server side database with sophisticated client side interactions. Using Macromedia Director(now Adobe) I created a number of interactive applications including an award winning presentation commissioned by Harris bank for their annual United Way drive.



Experience (Cont.)

Free-Lance Animation & FX Video Editor - (1989 - 2004)

Various Clients, Chicago, IL & Detroit, Mi

Clients included all of the big three automotives (GM, Ford, Chrysler), VW America, Infinity, Sandy Corp., VSI, Tribune Companies as well as advertising agencies DDB Needham, Ross Roy, D'arcy McManus and more.

I was one of the earliest adopters of Softimage 3D in the US, today, softimage XSI software is the de facto standard of high end animation. To run this, I owned five SGI system along with other software from Wavefront, Alias Paint, Discreet Logic Eddie, and Flint. Further, I owned a Quantel Paintbox and one of the earliest 4k digital still cameras on the market made by Array Technologies.

Two major projects where the GM "Drive Into the Future Theater" at the North American Autoshow, and Hughes Aerospace "THAAD First to Fire".

Video Engineer / Editor / Animator - (1987 - 1989)

Pine Design Studios, Troy, Mi

Responsible for design, construction and operation of a multi-format edit suite. Created animations using Abel Image Research 3D software. Clientele included GM Tech, Chrysler, and agency projects for Kmart corporation. A notable project was the North American Autoshow Chrysler concept car "Future Drive" presentation using Alias 3D.

Engineer/ Animator - (1986 - 1987)

RGB Studios, Bloomfield, Mi

Supervise The installation of a Hell Graphics pre press system. Installed and operated the Bosch FGS-4000 animation system. General electronics maintenance.

Free-Lance Editor & Videographer - (1983 - 1986)

Tribune United Studio, Clawson, Mi

ENG videography, news package editing, and sound engineering.

Free-Lance Programmer & Electronics Design - (1978 - 1983)

Various Clients, Detroit Mi

Basic & assembly programming, digital interface design. Highlight project - interfaced time clocks to computer database for industrial project job tracking.

Personal

Education

At the time I got involved with computers most people, working with the predecessor to the personal computer revolution, were all self taught. I was there when the apple one was made, I own number 477 of the Tandy TRS-80 Model 1. Please look at my timeline on my website to see my technical evolution. <http://www.kenconroy.com/About/TimeLine.html>

Hobbies

Computers, electronics, art, photography, and martial arts. I also like sailing and have a pilot's license.

Other

In the late 70's and early 80's I achieved the status of master mechanic NIASE(now ASE) certified in all areas of automotive and heavy duty truck. I am as they say, quite mechanically inclined.

I have lived In Chicago with my wife since 1992. I was born in 1960.





